## **Flight Control System (X52Pro)**

#### X3-TC

Page 1

Mode 1	Mode 2	Mode 3	Mode 1 + Pinkie
	Mode 1 5	Mode 1 5	Mode 1 5
Trigger = RMB	Trigger	Trigger	Trigger = Change FL Mode (Space)
Second Trigger = Group 4 Shooting	Second Trigger	Second Trigger	Second Trigger
Launch = Rocket (I)	Launch	Launch	Launch = Change Missile (m)
Fire A = Close (Esc)	Fire A	Fire A	Fire A = Close all (Del)
Fire B = Enter	Fire B	Fire B	Fire B = Resources (r)
Fire C = Nearest Enemy (T)	Fire C = Target (t)	Fire C = Target (t)	Fire C = Target (t)
Pinkie = ŵ	Pinkie = ♀	Pinkie = ŵ	Pinkie = ŵ
Fire D = Comm (c)	Fire D	Fire D	Fire D = Infos (i)
Fire E = Sector (.)	Fire E	Fire E	Fire E = Galaxy (,)
Toggle 1 = Wpn Group 1	Toggle 1	Toggle 1	Toggle 1 = Wpn Group 2
Toggle 2 = Wpn Group 4	Toggle 2	Toggle 2	Toggle 2 = Wpn Group 3
Toggle 3	Toggle 3	Toggle 3	Toggle 3
Toggle 4 = Protect Ship (Shift 7)	Toggle 4	Toggle 4	Toggle 4 = Attack Enemy (Shift 6)
Toggle 5 = Freight (f)	Toggle 5	Toggle 5	Toggle 5 = Open Freight Bay (o)
Toggle 6 = Jump Drive (J)	Toggle 6	Toggle 6	Toggle 6
Mouse Fire = Boost (Tab)	Mouse Fire	Mouse Fire	Mouse Fire = SETA (j)
Wheel Button = Laser Mode (k)	Wheel Button	Wheel Button	Wheel Button
Wheel Scroll Up = Scroll Up	Wheel Scroll Up	Wheel Scroll Up	Wheel Scroll Up = Page Up
Wheel Scroll Down = Scroll Down	Wheel Scroll Down	Wheel Scroll Down	Wheel Scroll Down = Page Down
Clutch Button	Clutch Button	Clutch Button	Clutch Button

### Page 2

## **Flight Control System (X52Pro)**

Mode 2 + Pinkie	Mode 3 + Pinkie
Mode 2 •	Mode 3 🖪
Trigger = Change FL Mode (Space)	Trigger = Change FL Mode (Space)
Second Trigger	Second Trigger
Launch = Change Missile (m)	Launch = Change Missile (m)
Fire A = Close all (Del)	Fire A = Close all (Del)
Fire B = Resources (r)	Fire B = Resources (r)
Fire C = Nearest Enemy (T)	Fire C = Nearest Enemy (T)
Pinkie = ŵ	Pinkie = ☆
Fire D = Infos (i)	Fire D = Infos (i)
Fire E = Galaxy (,)	Fire E = Galaxy (,)
Toggle 1 = Wpn Group 2	Toggle 1 = Wpn Group 2
Toggle 2 = Wpn Group 3	Toggle 2 = Wpn Group 3
Toggle 3	Toggle 3
Toggle 4 = Attack Enemy (Shift 6)	Toggle 4 = Attack Enemy (Shift 6)
Toggle 5 = Open Freight Bay (o)	Toggle 5 = Open Freight Bay (o)
Toggle 6	Toggle 6
Mouse Fire = SETA (j)	Mouse Fire = SETA (j)
Wheel Button	Wheel Button
Wheel Scroll Up = Page Up	Wheel Scroll Up = Page Up
Wheel Scroll Down = Page Down	Wheel Scroll Down = Page Down
Clutch Button	Clutch Button

## **Flight Control System (X52Pro)**

#### X3-TC

Mode 1	Mode 2	Mode 3	Mode 1 + Pinkie
	Mode 1 5	Mode 1 5	Mode 1 5
Mode 1 = ↔	Mode 1 = ↔	Mode 1 = ↔	Mode 1 = �
Mode 2 = ↔	Mode 2 = ↔	Mode 2 = ↔	Mode 2 = �
Mode 3 = ↔	Mode 3 = ↔	Mode 3 = ↔	Mode 3 = �
POV 1	POV 1	POV 1	POV 1
POV 2  ■ =  1 = Next Enemy (Home)  ⇒ = Right  ■ = Prev Enemy (End)  ← = Left	POV 2	POV 2	POV 2
Throttle Hat  ■ = Strafe release  ■ = Strafe down (s)  ■ = Strafe UR (wd)  ■ = Strafe right (d)  ■ = Strafe DR (sd)  ■ = Strafe up (w)  ■ = Strafe DL (sa)  ■ = Strafe UR (wa)	Throttle Hat	Throttle Hat	Throttle Hat
X Axis	X Axis	X Axis	X Axis
Y Axis	Y Axis	Y Axis	Y Axis
Throttle	Throttle	Throttle	Throttle
Twist	Twist	Twist	Twist
Rotary 1	Rotary 1	Rotary 1	Rotary 1
Rotary 2	Rotary 2	Rotary 2	Rotary 2

Page 3

# Page 4

# Flight Control System (X52Pro)

Mode 2 + Pinkie		Mode 3 + Pinkie
mode 2 · Tilline		mode o · i iiinie
Mo	ode 2 5	Mode 3 🖪
Mode 1 = ↔		Mode 1 = ♀
Mode 2 = ↔		Mode 2 = ❖
Mode 3 = ↔		Mode 3 = ❖
POV 1		POV 1
POV 2		POV 2
Throttle Hat		Throttle Hat
X Axis		X Axis
Y Axis		Y Axis
Throttle		Throttle
Twist		Twist
Rotary 1		Rotary 1
Rotary 2		Rotary 2

## **Flight Control System (X52Pro)**

Mode 1	Mode 2	Mode 3	Mode 1 + Pinkie
	Mode 1 🖪	Mode 1 •	Mode 1 🖪
Precision Slide	Precision Slide	Precision Slide	Precision Slide
Mouse X Axis = Maus X	Mouse X Axis	Mouse X Axis	Mouse X Axis
<del></del>			
Mouse Y Axis = Maus Y	Mouse Y Axis	Mouse Y Axis	Mouse Y Axis
<del></del>			

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## **Flight Control System (X52Pro)**

Mode 2 + Pinkie	Mode 3 + Pinkie
Mode 2 1	Mode 3 🖪
Precision Slide	Precision Slide
Mouse X Axis	Mouse X Axis
Mouse Y Axis	Mouse Y Axis