

# Flight Control System (X52Pro)

X3 Reunion

Page 1

Mode 1	Mode 2	Mode 3	Mode 1 + Pinkie
	Mode 1 	Mode 1 	Mode 1 
Trigger = LMB	Trigger	Trigger	Trigger = RMB
Second Trigger = Group 4 Shooting	Second Trigger	Second Trigger	Second Trigger
Launch = Rocket (l)	Launch	Launch	Launch = Change Missile (m)
Fire A = Close (Esc)	Fire A	Fire A	Fire A = Close all (Del)
Fire B = Main Menu (Enter KP)	Fire B	Fire B	Fire B = Resources (r)
Fire C = Nearest Enemy (T)	Fire C = Target (t)	Fire C = Target (t)	Fire C = Target (t)
Pinkie = 	Pinkie = 	Pinkie = 	Pinkie = 
Fire D = Comm (c)	Fire D	Fire D	Fire D = Infos (i)
Fire E = Sector (.)	Fire E	Fire E	Fire E = Galaxy (.)
Toggle 1 = Wpn Group 1	Toggle 1	Toggle 1	Toggle 1 = Wpn Group 2
Toggle 2 = Wpn Group 4	Toggle 2	Toggle 2	Toggle 2 = Wpn Group 3
Toggle 3	Toggle 3	Toggle 3	Toggle 3
Toggle 4 = Protect Ship (Shift 7)	Toggle 4	Toggle 4	Toggle 4 = Attack Enemy (Shift 6)
Toggle 5 = Freight (f)	Toggle 5	Toggle 5	Toggle 5 = Open Freight Bay (o)
Toggle 6 = Jump Drive (J)	Toggle 6	Toggle 6	Toggle 6
Mouse Fire = Boost (Tab)	Mouse Fire	Mouse Fire	Mouse Fire = SETA (j)
Wheel Button = Laser Mode (k)	Wheel Button	Wheel Button	Wheel Button
Wheel Scroll Up = Scroll Up	Wheel Scroll Up	Wheel Scroll Up	Wheel Scroll Up = Page Up
Wheel Scroll Down = Scroll Down	Wheel Scroll Down	Wheel Scroll Down	Wheel Scroll Down = Page Down
Clutch Button	Clutch Button	Clutch Button	Clutch Button

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Page 2

Mode 2 + Pinkie	Mode 3 + Pinkie
Mode 2 	Mode 3 
Trigger = RMB	Trigger = RMB
Second Trigger	Second Trigger
Launch = Change Missile (m)	Launch = Change Missile (m)
Fire A = Close all (Del)	Fire A = Close all (Del)
Fire B = Resources (r)	Fire B = Resources (r)
Fire C = Nearest Enemy (T)	Fire C = Nearest Enemy (T)
Pinkie = 	Pinkie = 
Fire D = Infos (i)	Fire D = Infos (i)
Fire E = Galaxy (,)	Fire E = Galaxy (,)
Toggle 1 = Wpn Group 2	Toggle 1 = Wpn Group 2
Toggle 2 = Wpn Group 3	Toggle 2 = Wpn Group 3
Toggle 3	Toggle 3
Toggle 4 = Attack Enemy (Shift 6)	Toggle 4 = Attack Enemy (Shift 6)
Toggle 5 = Open Freight Bay (o)	Toggle 5 = Open Freight Bay (o)
Toggle 6	Toggle 6
Mouse Fire = SETA (j)	Mouse Fire = SETA (j)
Wheel Button	Wheel Button
Wheel Scroll Up = Page Up	Wheel Scroll Up = Page Up
Wheel Scroll Down = Page Down	Wheel Scroll Down = Page Down
Clutch Button	Clutch Button

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Mode 1	Mode 2	Mode 3	Mode 1 + Pinkie
	Mode 1 	Mode 1 	Mode 1 
Mode 1 = 	Mode 1 = 	Mode 1 = 	Mode 1 = 
Mode 2 = 	Mode 2 = 	Mode 2 = 	Mode 2 = 
Mode 3 = 	Mode 3 = 	Mode 3 = 	Mode 3 = 
POV 1	POV 1	POV 1	POV 1
POV 2 ● = ↑ = Next Enemy (Home) → = Right ↓ = Prev Enemy (End) ← = Left	POV 2	POV 2	POV 2
Throttle Hat ● = Strafe release ↑ = Strafe down (s) ↗ = Strafe UR (wd) → = Strafe right (d) ↘ = Strafe DR (sd) ↓ = Strafe up (w) ↙ = Strafe DL (sa) ← = Strafe left (a) ↖ = Strafe UR (wa)	Throttle Hat	Throttle Hat	Throttle Hat
X Axis	X Axis	X Axis	X Axis
Y Axis	Y Axis	Y Axis	Y Axis
Throttle	Throttle	Throttle	Throttle
Twist	Twist	Twist	Twist
Rotary 1	Rotary 1	Rotary 1	Rotary 1
Rotary 2	Rotary 2	Rotary 2	Rotary 2

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Page 4

Mode 2 + Pinkie	Mode 3 + Pinkie
Mode 2 	Mode 3 
Mode 1 = 	Mode 1 = 
Mode 2 = 	Mode 2 = 
Mode 3 = 	Mode 3 = 
POV 1	POV 1
POV 2	POV 2
Throttle Hat	Throttle Hat
X Axis	X Axis
Y Axis	Y Axis
Throttle	Throttle
Twist	Twist
Rotary 1	Rotary 1
Rotary 2	Rotary 2

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Mode 1	Mode 2	Mode 3	Mode 1 + Pinkie
	Mode 1 	Mode 1 	Mode 1 
Precision Slide	Precision Slide	Precision Slide	Precision Slide
Mouse X Axis = Maus X 	Mouse X Axis	Mouse X Axis	Mouse X Axis
Mouse Y Axis = Maus Y 	Mouse Y Axis	Mouse Y Axis	Mouse Y Axis

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Mode 2 + Pinkie	Mode 3 + Pinkie
Mode 2 	Mode 3 
Precision Slide	Precision Slide
Mouse X Axis	Mouse X Axis
Mouse Y Axis	Mouse Y Axis